

Tournament Guidelines

Local Division Tournament Format & Rules Addendum:

The general [WAKA tournament guidelines can be found here](#)

Individual divisions may have amendments to the official WAKA guidelines due to the specific time allotments, park rules and city policies at each individual park we play at. See specific information below.

Note: The following rules & guidelines **will be strictly enforced** by WAKA so please read them carefully.

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- All teams must be ready to play 10 minutes prior to game time for check in. There will be random roster checks. All players must have proper ID and must be on the team's official WAKA roster. Captains are required to have the current rosters available. Illegal players attempting to or playing will result in an automatic forfeit of your game and the captain will lose the right to pick or captain a team in the future.
 - If at scheduled game time a team is not ready to play, that team will lose 1 inning of kicking for every 5 minutes they are not ready. At 15 minutes past the "scheduled" start time they are not ready, the game is a forfeit. If both teams are not ready the same rules apply.
 - Teams must have at least 4 male and 4 female eligible players to play. Deal making between teams is prohibited. If you do not have enough registered players as per the policy above, the game is a forfeit. *Note* - Eligible players must have team shirts and not be injured, i.e. no casts etc.
 - Game length is 50 minutes from the "scheduled" start time. There are 5 innings in tournament play. Teams are allowed to complete the inning they are playing if the 50 minute mark hits. You may not start a new inning past the 40 minute mark. There are no extra innings allowed in any rounds. Up to two innings of Kansas City format Kickball will be used
 - At any point after 3 innings a team is winning by 12 or more runs, the game will immediately end and is considered final.
 - In all rounds, games that are tied after regulation innings or 1 hour, up to two innings of Kansas City Kickball format will be played to determine the winner, more on that below.
 - Per WAKA Tournament Rule 10:03 - Any runner off base when the ball is kicked with 2 outs will be out and the next kicker in the lineup will start the next inning.
 - WAKA WILL NOT TOLERATE ANY UNSPORTSMANLIKE-LIKE CONDUCT – YOU WILL BE SUSPENDED FROM THE REMAINDER OF THE TOURNAMENT & MAY NOT BE ALLOWED TO REGISTER FOR A FUTURE SEASON!
 - If your team or guests violate the division beverage rules, your game will be an automatic forfeit!
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Tie break format for all rounds

- If the game is tied after regulation innings, up to 2 extra innings of Kansas City style will be played up until the 65 minute mark and played as follows.
- Place the last kicker from the previous inning on 2nd base
- The fielding team will place 4 males and 4 females only on the field.
- If still tied after 2 extra innings (current inning will be allowed to complete) or 65 minutes the accuracy kick will be used to determine the winner.

Accuracy Kick Format

- Each team will designate 1 kicker. Each kicker will get 1 practice kick. The higher ranked team will choose if they want to kick first or second.
- The ball will be placed on home plate. The kicker will kick it towards 2nd Base. Whoever's ball ends up closest to 2nd base wins the game (the ball can go past 2nd).